

WEBSITE CONTENT

Game Summary

The Witness card game lets you build the perfect economy and government of your imagination, and test it against some very real world restrictions.

Player Summary

Witness is a playground for the ____?____ that has become a laboratory for alternative ways to run a society. As a player you take charge of one or more of its floating arcologies, using your society's policies and solutions to navigate it through every kind of crisis.

GM Summary

The Witness card game is not just designed to be fun to play, but to promote real world discussion about alternative systems of economics and government. Indicators and event cards act as the anvil players' ideas are hammered against, showing how hypothetical societies might fare against real world challenges, and sparking conversation from the results.

CALLS TO ACTION

For the categories section. A blurb, 50 words each:

Writers' contest

What makes Witness such a rich and fascinating sci-fi world is that it is truly open source, and we want as many storytellers and artists as possible to help build it. By taking part in our writing competition, you can add to the stories of Witness's existing distrikts, or even create your own. [Enter here.](#)

Hosting local games

Witness was never meant to be an online-only project. We're looking for ambassadors to host local games around the world. As a host you will invite and engage players in the world of Witness, but you will also document the games and the discussions and ideas that arise from them. [Sign up now.](#)

Joining as a player

Witness tournaments are an opportunity to build your utopian society and set it against real world challenges, testing your ideas through play and discussion. Part card tournament, part roundtable, Witness is a project to find real solutions through play. Check out our opportunities to [play online](#), or to [register for local events!](#)